

No jogo da macaca,

o objetivo

Primeira regra é saltar ao pé coxinho por cima das casas da macaca e apanhar, sem se desequilibrar, a pedra que está no chão.

Repetir o processo na volta o jogador tem de apanhar a pedra sem cair e sem pisar as riscas. Ganha quem conseguir ficar com o maior número de casas.

Cornhole

- Place the board flat on the ground.
- Stand 3 to 4 meters away from the front of the board.
- Each player gets 3 bags of the same color.
- Decide who throws first (coin toss or rock-paper-scissors).

swing ball rules (manel)

- The two players stand on opposite sides of the tire.
- One player starts by hitting the ball to make it swing around the pole in their direction.
- The opponent must try to hit the ball back in the opposite direction.
- Players take turns hitting the ball, trying to wrap the rope completely around the pole in their direction.